

Languages

Finnish

English

Contact information



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Kerava



[Github](#)



[Website portfolio](#)

Education

Lehtikuusen peruskoulu

I finished my basic education in a math based class 2014-2023

Business College Helsinki

I graduated from Business College Helsinki with a double degree with extended mathematics 2023-2026

Skills and strengths

- Coding: C#, C++, HTML, CSS, Python, Unity, GO, C and Typescript/Javascript
- Mathematics
- IT-skills: Excel, Word, Powerpoint and Windows.
- Team work
- perseverance
- Fast learning

Oskari Aho

ICT graduate

About me

I'm Oskari Aho, a 19-year old recently graduated ICT student aspiring to become an automation engineer. On my free time I like to code, study and build my own projects. My current coding projects include transforming my old laptop into server using Linux and Nodejs.

Experience

26.05.2025	Software developer Mandatory Trainings Oy
-	This project took place in the fall of 2025, where I had to continue the development of a VR simulation along side my co worker. We used Unity and C# for this project
11.12.2025	
6 months	- Updating the project to the newest Unity version - Continuing development - Documentation
25.03.2024	Junior programmer Odysseus Vantaa
-	Me and 2 of my co workers finished this project during the summer of 2024, where we built a game in Unity using C# for an upcoming LARP. My part of the game consisted of building a console within Unity that would accept certain commands and move the player character the given amount.
25.06.2024	
3 months	- Unity / C# programming - Learning and using Github - Prop building and painting

Other experiences

I have done a lot of my own projects, which include but are not limited to:

- OS development with 3 other people (using Assembly and C)
- Many own projects, that include games, save systems and algorithms (SQL, C#, Unity, C, C++, GO and python)
- Procedural generation (C)
- Website design and development
- API development (Python)
- Game jam game "Kyber Kittens" (Unity, C#)
[Kyber Kittens](#)